Iyed Limem

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github.com/iyedlimem

PROFESSIONAL EXPERIENCE

Full-stack Web Developer
Oct 2023 - Mars 2024

Regrow

- Crafting the concept of the project by introducing a new user experience.
- Collaborating with the team to deliver responsive projects to our client ensuring application performance.
- Design and implementation of different web pages that translates the client's requirements
- Recovery and storage of back-end and database data with redux and "Promises".
- Develop API that takes in excel files and interacts with database.
- Elaboration of an administration dashboard to control the mobile game.
- Tools: React, TypeScript, CSS/Scss, Bootstrap 5 , react-hooks, express Js, sheetJs, mongoDB

Full-stack Developer Intern
Mars 2023 - Oct 2023

Regrow

- Gather and validate technical application requirements as a part of a collaboration for a web application.
- Development and testing of a responsive website adapted to desktop and mobile browsers.
- Development and integrating Restful APIs and external web services, ensuring high performance
- Work in a high-speed, agile environment to ship features in the shortest time possible
- Tools: React , TypeScript, Tailwind CSS, Redux, Node Js, express Js, Email JS, github

Full-stack Engineer Freelance
Aug 2022 - Jan 2023

Flenci

- Conceptualized, built and developed web application utilizing Angular.
- Implementation of different JavaScript libraries such as chart.Js to visualise pre-collected data.
- Writing clean, modular Restful APIs and external web services ensuring code and architectural standards
- Adoption of agile methodologies to ensure collaboration with the team.
- Tools: Angular, Angular material, TypeScript, gitlab, node Js, express Js, Rest, MongoDB

Software Developer Intern
May 2022 - July 2022

Lanterns Studios

- Developed the concept of technical solutions based on customer needs to ensure satisfaction
- Implementation of an MVC model to facilitate maintenance scalability and satisfy the SOLID principle
- Continuously checking software architect to understand code standards and architectural practices .
- Tools: Unity, c#, .Net, Docker, node Js, express Js,

EDUCATION

ESPRIT(Software Engineer)
Ariana, Tunisia

Software Engineer

- Web and Internet technologies
- Mobile Information System

TECHNICAL SKILLS

Programming Languages: JavaScript, TypeScript, Python, C#, SQL (mySql,NoSql), HTML/CSS, Scss, Dart
Developer Tools: Git, Gitlab, Docker, , VS Code, Visual Studio, Unity, Android Studio, Heroku
Google Tools: Search console , analytic , Google Cloud Platform ,Tag manager
Collaboration Tools: Slack, Trello, Jira, Figma

LANGUAGES

Arabic: Native   English: Fluent   French: Fluent